



## Nodes

*A logical entity that performs Activities. Note: nodes are specified independently of any physical realisation.*

Name	Description	Type	Related Elements
Aeronautical Information Service Provision	Responsible for the timely collection, processing, storing, integration, exchange and delivery of...	Node	
Airport Operations	The Airport Operator is the legal entity responsible for safe operations at the airport. It is...	Node	
Airport Ops Support	Perform all the airport ops support activities,Node including analysis of airport resources, long...	Node	
Airport Vehicle	Performs all the operational activities relatedNode to a support vehicle (not aircraft) in the...	Node	
Airspace User Operations	Airspace User Operations represent all the activities undertaken by those organisations and...	Node	
Airspace User Ops Support	Performs all the necessary activities to support AU ops, including the strategic and tactical...	Node	
Flight Deck	Performs all the on-board AU operations including flight execution/monitoring according to agreed...	Node	
ATS Operations	Air traffic service (ATS) include variously, flight information service, alerting service, air...	Node	
Aerodrome ATS	Performs all the aerodrome ATS operations.Node [RELATED ACTORS/ROLES] Runway controller, ground...	Node	
En-Route/Approach ATS	Performs all the en-route and approach ATSNode operations. [RELATED ACTORS/ROLES] Executive...	Node	
Meteorological Service Provision	Provides at least the minimum weather dataNode as laid down by ICAO in Annex 3 - Meteorological...	Node	
Network Operations	The objectives of the ATM Network Management Function (NMF) is to enable the optimum use of...	Node	
Air Traffic Flow and Capacity Management	The ATFCM node is responsible for the demand and capacity balancing activities.	Node	
Airspace Management	The Airspace Management node is responsible for the airspace organisation and management and the...	Node	
Airspace Organisation	The Airspace Organisation node is responsible for airspace design and consolidation of airspace...	Node	